

LifeLaunch

Virtual adventures for post-high school skills

PRACTICE AND IMPROVE SKILLS FOR

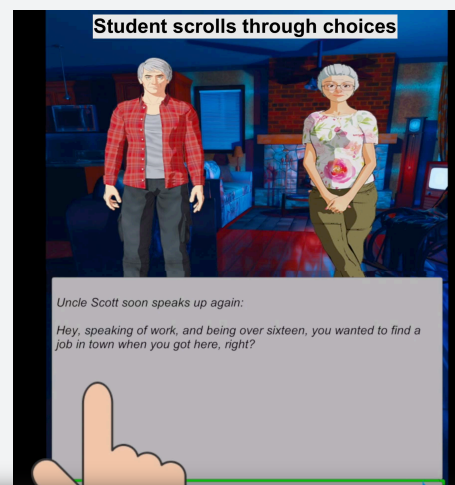
- WORKPLACE READINESS
- COLLEGE READINESS
- EXECUTIVE FUNCTIONING
- SELF ADVOCACY
- PROBLEM SOLVING
- COMMUNICATION
- FINANCIAL LITERACY



LifeLaunch is a set of Accessible Interactive Fiction (AIF) stories that help transition-age students with vision impairment, or an autism spectrum disorder, or ADHD, build critical skills for employment or college through a virtual adventure.

We developed an innovative process that captures the knowledge and best practices from research scientists, practicing counselors, and successful adults with the disability and encodes their experience into a human-computer interaction known as an AIF story.

LifeLaunch stories are transformative; students can practice critical skills in a safe, non-judgmental virtual environment, and learn how better decisions result in better outcomes.



- Fully accessible and fun to use
- Practice skills in a non-judgemental virtual world

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The Benefits of LifeLaunch Interactive Stories



Students learn through safe, virtual experience

Outcomes based on student decisions



Available Everywhere

Fills a gap in underserved populations where no counselor is available.



Students benefit from parent & counselor advice

Discuss choices & outcomes



In-person or remote

Fits into new service delivery methods.



Target areas of greatest need

Charts show parents & counselors where students need help



Data-driven accountability

Agencies can prove to their funders that students are learning

The uniqueness of LifeLaunch is apparent in the chart below, which presents the current landscape of teaching, practicing, and evaluating post-high school skills. No Tech and Low Tech are the traditional ways of providing services. It's labor intense, expensive and hasn't changed in 20 years. Using virtual adventures to practice skills is being studied in university research labs, but primarily with young children.

	High Tech	No Tech	Low Tech	High Tech
Benefits to students	LifeLaunch	Role Playing & Coaching	Student reads or watches video	Other Virtual Interactive
Students practice real-world scenarios	✓	✓		✓
Students learn through mistakes	✓			✓
Can be used independently	✓		✓	✓
Can be done without Counselor expertise	✓		✓	✓
Focused on ages 14-21	✓	✓	✓	
Data-driven accountability	✓			